

# Computer Organization and Assembly Language

August 21, 2000

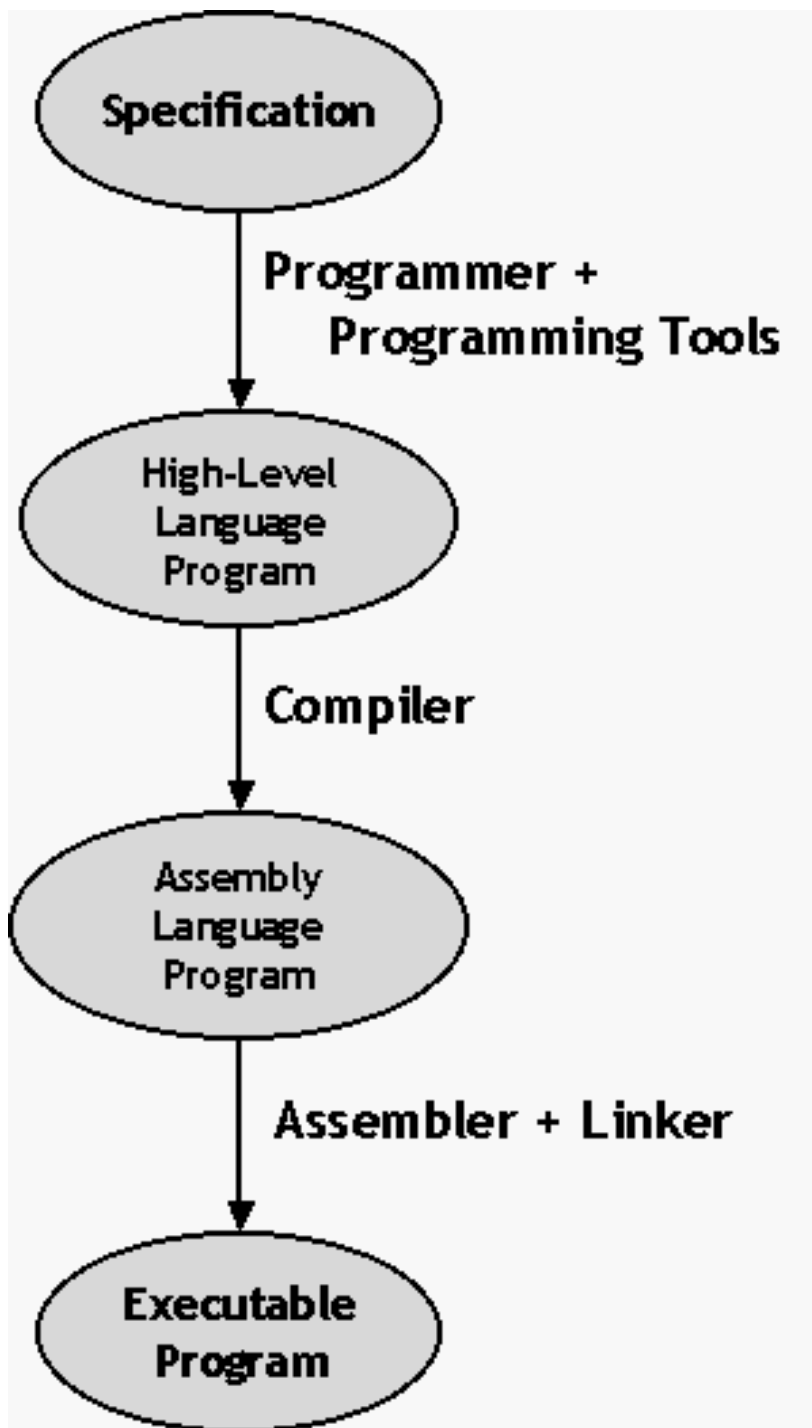
CSC201 Section 002

Fall, 2000

# Plans for Today

- Some Important Definitions
- Discussion of Course Structure
- Handouts and handins

# The Software Translation Process



- We will study these parts in *CSC201*

# The Software Execution Process

Operating System is running on the CPU



Operating System copies Application Program Executable from disk into memory



Operating System transfers control to the Application Program Executable



Application Program is running on the CPU



Application Program completes, halts execution

- We will study these parts in *CSC201*

# Computer Architecture

- The set of instructions implemented directly by the hardware, and available to the assembly language programmer
- Example: the add instruction

- We will study this (in depth) in  
**CSC201**

# Computer Organization

- The major parts or components of the computer, and what their function is
- Example: The arithmetic-logic unit (ALU)

- We will study this (somewhat) in  
**CSC201**

# Computer Design

- The detailed implementation (in logic gates) of all of the parts of the computer
- Example: an adder circuit

• We will not study this in CSC201

# Some Important Milestones

- The invention of the mechanical calculator (Pascal and Leibniz, 1600's)
- The design of the Differential Engine for computing logarithms, polynomials, trigonometric functions (Babbage, 1820's)
- The design of the Analytical Engine, the first real computer (Babbage, 1830's)



## Milestones (cont.)

- The invention of electro-mechanical and electrical (vacuum-tube based) computers (1930-1960)
- The invention of the "stored-program" computer (late 1940's)
- The invention of cheap, fast "core" memory (1950's)
- The invention of caches (and the memory hierarchy) (1950's)
- The invention of pipelined instruction execution (1950's)
- The invention of floating point number representations and arithmetic (1940's to 1950's)

## Milestones (cont.)

- The invention of the transistor (late 1940's, early 1950's)
- The invention of integrated circuits (late 1950's, early 1960's)
- The invention of the microprocessor (1970's)
- The invention of optimized instruction sets and superscalar processors (1980's and 1990's)

# Some Technology Trends

- Microprocessor performance has been improving 50-60% per year since the mid-80's!
- Memory prices (per MB) have dropped by a factor of 5,000x in 24 years!
- Disk prices (per MB) have dropped by a factor of 20,000x in 18 years!

# The Intel x86 Microprocessor Family

Chip	Date	MHz	Transistors	Memory	Notes
4004	1971	.1	2,300	640	First microprocessor on a chip
8008	1972	.1	3,500	16KB	First 8-bit microprocessor
8080	1974	2	6,000	64KB	First general-purpose CPU on a chip
8086	1978	5-10	29,000	1MB	First 16-bit CPU on a chip
8088	1979	5-8	29,000	1MB	Used in IBM PC
80286	1982	8-12	134,000	16MB	Memory protection present
80386	1989	16-33	275,000	4GB	First 32-bit CPU
80486	1989	25-100	1.2M	4GB	Built-in cache memory
Pentium	1993	60-233	3.1M	4GB	Two pipelines
Pentium Pro	1995	150-200	5.5M	4GB	Two levels of cache built-in
Pentium II	1997	233-400	7.5M	4GB	MMX instructions introduced

# Why Study the Intel Architecture?

- It's worth studying one real assembly language, to see typical capabilities and complexities
- The Intel architecture isn't the best, but it's the most successful (and available to us)

# What is SASM?

- A "higher-level" assembly language
- No registers; all operands are in memory
- Relies on Microsoft compiler, and macro definitions, to do a lot

# Why Use SASM + High-Level Programming Tools?

- Real assembly languages are quite complex
  - 300+ instruction types, 10+ addressing modes, effect on condition codes, constraints on operand lengths, exceptions to *every* rule, ...
- Real I/O is quite complex
  - conversions, interface to interrupt routines, details of device control, ...
- SASM hides the details so we can concentrate on important concepts
- Later, we'll also look at some of the details

# The Syllabus

- How to contact me
  - Before and after class
  - 1:15-2:15pm, Withers 220 (phone 515-7479)
  - E-mail: reeves@eos.ncsu.edu
  - My "home" office: EGRC 450 (phone 515-2044)
- The textbook
- Course is for CSC majors
- CSC210 is a prerequisite
- The Windows NT lab



# Syllabus (cont.)

- Grading
  - 25% Homeworks
  - 40% Exams
  - 30% Final
  - 5% in-class
- Homeworks
- Exams
- Excused absences and late work
- Academic integrity

# The Calendar

## CALENDAR

Week	Monday	Wednesday	Friday	Readings in Textbook
August 21-25				Chapter 1 Chapter 2
August 28-September 01				Chapter 3
September 04-08	<i>Labor Day (no class)</i>			Chapter 4 (except Approximate Values)
September 11-15	Homework #1 Due			Chapter 5 (except 1's complement, biased representation, some of 5.4, all of 5.5)
September 18-22	<b>Exam #1</b>			Chapter 6 Chapter 7 (except binary representation)
September 25-29				Chapter 9 (plus some of Chapter 8)
October 02-06	Homework #2 Due			Chapter 10
October 09-13	<b>Exam #2</b>			
October 16-20	<i>Fall Break (no class)</i>			
October 23-27		Homework #3 Due		Chapter 11
October 30-November 03		<b>Exam #3</b>		Chapter 12
November 06-10				
November 13-17		Homework #4 Due		Chapter 14
November 20-24	<b>Exam #4</b>		<i>Thanksgiving Break (no class)</i>	
November 27-December 01				Chapter 13
December 04-08		Homework #5 Due		TBD
December 19 (Tuesday) → <b>Final Exam!</b>				

# Get Acquainted

# Some Information