

# THE DOMAIN NAME SYSTEM DNS

**Internet Protocols**  
*CSC / ECE 573*  
*Fall, 2005*  
*N. C. State University*

## Announcements

## Today's Lecture

- I. Names vs. Addresses
- II. The Namespace Hierarchy
- III. Management of the Namespace
- IV. Contents of the DNS Database
- V. DNS Queries
- VI. DNS Messages
- VII. DNS Security

## NAMES vs. ADDRESSES

## How Do I Get to 132.152.6.21?

## Mapping of Names to Addresses

- Users refer to hosts by names, while IP addresses are binary numbers
  - need a mapping of name(s) ↔ IP address(es)
- Approaches that will **not** scale to Internet size...
  - a single file per host, containing all mappings
  - a “flat” name space with no structure
  - centralized management of the entire name space

## The Domain Name System (RFCs 1034, 1035)

- **hierarchical naming scheme**
  - name syntax
  - rules for delegating authority over names
- **distributed database system**
- **protocol for requesting address bindings**

- Main function is mapping names to IP addresses, but can be used for **many other purposes** as well

copyright 2005 Douglas S. Reaves 7

## Mapping Names to Addresses

An application calls a library function, the *resolver*

↓

The resolver sends a UDP packet to a local DNS server

↓

The DNS server looks up the name (may need to contact other servers to find the mapping)

↓

The DNS server returns the IP address to the resolver, which passes it to the application

copyright 2005 Douglas S. Reaves 8

THE NAMESPACE HIERARCHY

copyright 2005 Douglas S. Reaves 9

## The Naming Hierarchy

- DNS uses a **hierarchical delegation of authority**
  - the name space is split at the top level
  - topmost level is not concerned with name assignments/changes within a subdivision
  - authority may be further subdivided at each level
- The **name space hierarchy** does not have to follow the **routing hierarchy**; they are independent!
  - a domain  $\neq$  a contiguous chunk of address space
- The name space (tree) is broad and flat, usually no more than **4-5 levels deep**

copyright 2005 Douglas S. Reaves 10

## A Hierarchy Example

copyright 2005 Douglas S. Reaves 11

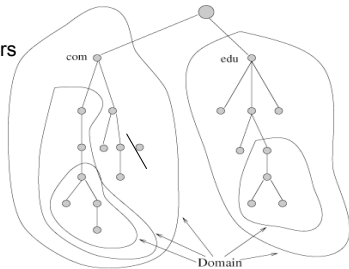
## Domain Name Space: Labels

- Each node in the tree has a *label*
  - a string of up to **63** characters
  - no two children of a single node may have the same labels

copyright 2005 Douglas S. Reaves 12

## Domains

- **Domain**: a subtree of the domain name space
  - each domain covers **many hosts**
- Top-level domain (TLD): a domain starting just below root



copyright 2005 Douglas S. Reinsel

13

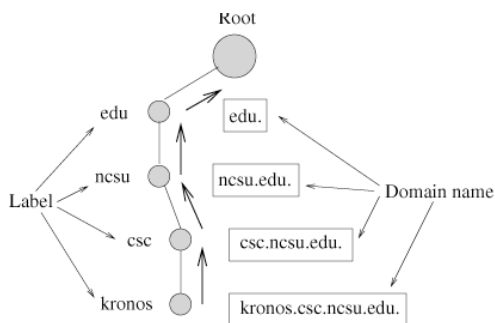
## Domain Name Space: Domain Names

- Each node in the tree has a **domain name**
  - a sequence (from the node up to the root) of dot-separated labels (e.g., mulberry.csc.ncsu.edu.)
  - max of 255 characters in a **fully-qualified domain name (FQDN)**
- Partially-qualified domain name (**PQDN**) (e.g., mulberry.csc)
  - label not ending in a top-level domain
  - DNS client must provide **the missing suffix**, e.g., csc.ncsu.edu, ncsu.edu

copyright 2005 Douglas S. Reinsel

14

## Domain Names and Labels



copyright 2005 Douglas S. Reinsel

15

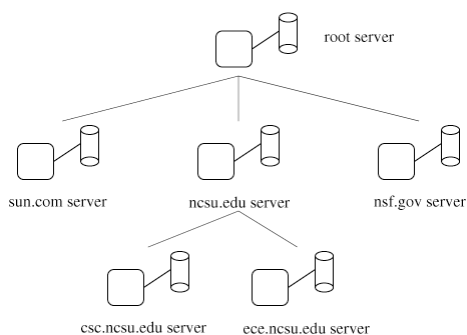
## Hierarchy of Name Servers

- No single entity stores the entire database of resource records, for reasons of...
  - **efficiency and scalability**
  - **reliability**
  - **security**
- Information is distributed among DNS (name) servers
  - servers are organized hierarchically
  - each server is responsible, or **authoritative**, for part of the name space database

copyright 2005 Douglas S. Reinsel

16

## Example Name Server Hierarchy



copyright 2005 Douglas S. Reinsel

17

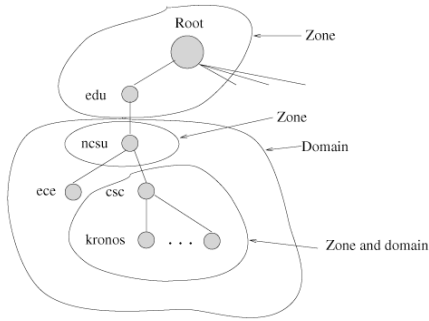
## Zones

- **Zone**: the part of the tree for which a server is responsible (over which it has authority)
  - **Zone ≠ Domain**
- **Zone file**: database of resource records for each node in zone

copyright 2005 Douglas S. Reinsel

18

## Zones and Domains Example



copyright 2005 Douglas S. Reiner

19

## Primary and Secondary Zone Servers

- Primary or authoritative server
  - creates, stores, maintains, and updates zone file for its zone
  - must know IP addresses of **all** root servers
  - may know parent server (one level up)
- Secondary servers serve as backups / alternates, and should not...
  - run on same host
  - attach to same network
  - obtain electrical power from same source
  - etc.

copyright 2005 Douglas S. Reiner

20

## Zone Servers (cont'd)

- Secondary server obtains all information from primary (*zone transfer*)
  - query primary **every 3 hours**
  - secondary server is also authoritative for zone it backs up
- Typical name server is authoritative for hundreds of zones

copyright 2005 Douglas S. Reiner

21

## Root Servers

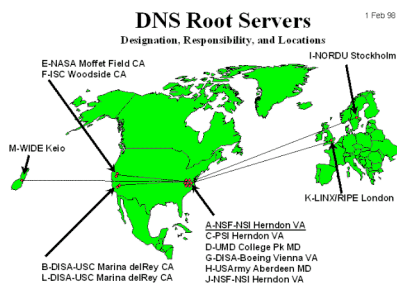
- *Root server* is a server whose zone contains the root of the DNS hierarchy
- Root server usually does not store any information about domains
  - delegates authority to other servers for all second-level domains
  - keeps pointer (name and IP address) to those servers

copyright 2005 Douglas S. Reiner

22

## Root Servers (cont'd)

- Currently, there are **13 root servers** around the world



copyright 2005 Douglas S. Reiner

23

MANAGEMENT OF THE NAMESPACE

## The "Original" Top Level Domains

- **TLDs** come in two flavors
  - one is based on **function** (*generic*), one is based on **geographic location**
  - each organization is free to choose how/where to register

copyright 2005 Douglas S. Reaves

25

## The Original Generic TLDs

Domain	Description
<b>.com</b>	Commercial organizations (global)
<b>.net</b>	Network service providers
<b>.edu</b>	US higher education
<b>.mil</b>	US military
<b>.org</b>	Nonprofit organizations (global)
<b>.gov</b>	US government
<b>.int</b>	International organizations

copyright 2005 Douglas S. Reaves

26

## New Generic TLDs

Domain	Description
<b>.biz</b>	Businesses or firms
<b>.info</b>	Information service providers
<b>.name</b>	Personal nomenclatures
<b>.museum</b>	Museums
<b>.aero</b>	Air transport providers
<b>.coop</b>	Cooperatives
<b>.jobs</b>	Human resources managers
<b>.travel</b>	Travel industry
<b>.int</b>	Organizations established by international treaty
<b>.pro</b>	For the professions

27

## Country Code TLDs (243 of them!)

.ac – Ascension Island	.ua – Ukraine
.ad – Andorra	.ug – Uganda
.ae – United Arab Emirates	.uk – United Kingdom
.af – Afghanistan	.um – US Minor Outlying Islands
.ag – Antigua and Barbuda	.us – United States
.ai – Anguilla	.uy – Uruguay
.al – Albania	.uz – Uzbekistan
.am – Armenia	.va – Holy See (City Vatican State)
.an – Netherlands Antilles	.vc – Saint Vincent and the Grenadines
.ao – Angola	.ve – Venezuela
.aq – Antarctica	.vg – Virgin Islands (British)
.ar – Argentina	.vi – Virgin Islands (USA)
.as – American Samoa	.vn – Vietnam
.at – Austria	.vu – Vanuatu
.au – Australia	.wf – Wallis and Futuna Islands
.aw – Aruba	.ws – Western Samoa
.az – Azerbaijan	.ye – Yemen
.ba – Bosnia and Herzegovina	.yt – Mayotte
.bb – Barbados	.yu – Yugoslavia
.bd – Bangladesh	.za – South Africa
.be – Belgium	.zm – Zambia
.bf – Burkina Faso	.zw – Zimbabwe

copyright 2005 Douglas S. Reaves

28

## Management of Names and Numbers

- **ICANN** (Internet Corporation for Assigned Names and Numbers) manages the Domain Name System
  - an international not-for-profit, non-governmental organization
  - also coordinates the allocation of IP address space
- Registrars actually handle requests for name registration and assess fees
  - commercially operated, competitive

copyright 2005 Douglas S. Reaves

29

## Management of Names and Numbers (cont'd)

- **IANA** (Internet Assigned Numbers Authority) oversees registration for various IP parameters, such as ...
  - port numbers
  - protocol and enterprise numbers
  - options
  - codes
  - types

copyright 2005 Douglas S. Reaves

30

## Why is Name Registration so Political?

- Whoever controls names controls access!
  - one root server, or many?
  - who is allowed to **provide name registry services**?
  - who is allowed to **speak on behalf of a country or organization**?
  - e.g., does WWF = World Wildlife Foundation or World Wrestling Federation?
- What happens if ICANN loses control and there are independent DNS hierarchies?

copyright 2005 Douglas E. Reinsel

31

## CONTENTS OF THE DNS DATABASE

## DNS Resource Records

- Domain name database
  - consists of a set of records about each name in the domain
  - distributed among DNS servers by zone
- Resource records
  - specifies one type of information about a domain name
  - users must specify the type of information desired when querying a name

copyright 2005 Douglas E. Reinsel

33

## DNS Resource Records (cont'd)

- Contents
  1. **Time to live**: indication of how long the information is valid
  2. **Type**: what kind of information this is
  3. **Data** or information

copyright 2005 Douglas E. Reinsel

34

## Examples of Resource Record Types

Type	Meaning	Data
<b>A</b>	Host address	32-bit IPv4 address
<b>AAAA</b>	Host address	128-bit IPv6 address
<b>MX</b>	Mail exchanger	Name of server accepting email for this domain
<b>NS</b>	Name server	Name of authoritative server for zone
<b>CNAME</b>	Canonical name	"Real" domain name (for this alias)
<b>PTR</b>	Pointer	Domain name (for IP address → domain name mapping)
<b>HINFO</b>	Host description	Type of CPU and O.S. for this host
<b>TXT</b>	Text	Uninterpreted ASCII text
<b>SOA</b>	Start of authority	Parameters specifying which part of the naming hierarchy server implements

## Some Other RRs

- Service discovery
- Geographic location

copyright 2005 Douglas E. Reinsel

36

## Start of Authority (SOA) Parameters

- **Primary DNS Server** for the domain
- **Email Address** for an administrator for the domain
- Sequence #
- Timers
  - **Refresh Interval** = minimum time between successive requests for zone records from the primary server

copyright 2005 Douglas S. Reaves

37

## SOA Parameters (cont'd)

- **Retry Interval** = minimum time before retrying the request, if no answer
- **Validity Interval** = max time before zone records must be refreshed by the primary server
- **Cache Interval** = minimum TTL (validity interval) that should be exported with any RR for this zone

copyright 2005 Douglas S. Reaves

38

## The nslookup, dig, and host commands

- Programs to query Internet name servers interactively
  - available for both Unix and Windows
  - can specify what information you want, for what host, and what server(s) you want to check
  - can turn recursion on or off

copyright 2005 Douglas S. Reaves

39

## Examples

```
> csc.ncsu.edu
Server: ns4.ncsu.edu
Address: 152.1.1.161
csc.ncsu.edu MX preference = 10, mail exchanger = celestial-switchboard.csc.ncsu.edu
csc.ncsu.edu
    primary name server = ns1.ncsu.edu
    responsible mail addr = hostmaster.ncsu.edu
    serial = 8484
    refresh = 28800 (8 hours)
    retry = 3600 (1 hour)
    expire = 2678400 (31 days)
    default TTL = 3600 (1 hour)
csc.ncsu.edu nameserver = ns6.ncsu.edu
csc.ncsu.edu nameserver = ns1.ncsu.edu
...
celestial-switchboard.csc.ncsu.edu internet address = 152.1.61.45
ns6.ncsu.edu internet address = 152.1.2.22
ns1.ncsu.edu internet address = 152.1.1.22
...
```

copyright 2005 Douglas S. Reaves

40

## DNS QUERIES

## Name Resolution

- **Features**
  - distributed: multiple servers cooperate
  - efficient: most mappings are done locally
  - reliable: no single point of failure
- Search for name executes from bottom upwards
  - most searches are answered **locally**
- Queries may be **recursive or iterative**

copyright 2005 Douglas S. Reaves

42

## Name Resolution (cont'd)

- **Response** is either ...
  - a complete answer
  - or, the identity of the next server to contact
  - if response comes from authority managing the record, it is marked as *authoritative*

copyright 2005 Douglas S. Reeves

43

## DNS over UDP or TCP?

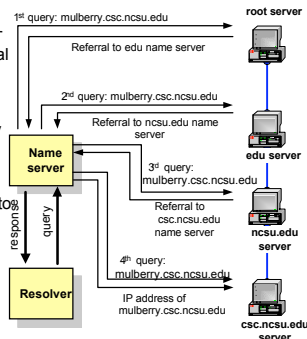
- Normally, uses UDP as transport protocol
  - if the **Response** is **truncated**, client issues the **Request** again, this time using TCP
  - TCP returns the entire **Response** **without truncation**
  - zone transfers (between primary and secondary servers) only use TCP

copyright 2005 Douglas S. Reeves

44

## Recursive Resolution (caching not shown)

- In a recursive query, the resolver expects a response from the local name server
- If the local server cannot supply the answer, it will send the query to the "closest known" authoritative name server
- The root server sends a referral to the "edu" server. Querying this server yields a referral to the server of "ncsu.edu"
- etc.

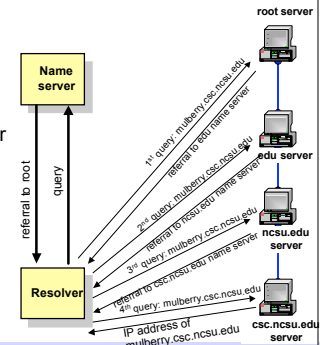


copyright 2005 Douglas S. Reeves

45

## Iterative Resolution (caching not shown)

- In an iterative query, the name server sends a "closest known" authoritative name server
- This involves more work for the resolver



copyright 2005 Douglas S. Reeves

46

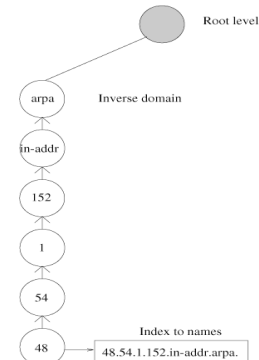
## Reverse Mappings and Pointer Queries

- How map IP address to domain name?
  - have to start at top of DNS tree and try every top-level domain?!
- **in-addr.arpa** domain contains domain names which are the inverse of IP addresses of hosts
- Ex.: host with IP address **152.1.54.48** is represented by the domain name **48.54.1.152.in-addr.arpa**
  - note reversal of order
  - returns PTR Resource Record (i.e., domain name)

copyright 2005 Douglas S. Reeves

47

## Reverse Mapping



copyright 2005 Douglas S. Reeves

48



## Inverse Queries

- E.g., ask for the IP addresses for domain `csc.ncsu.edu`
  - Good?
  - Bad?

copyright 2005 Douglas S. Reves

49

## DNS Caching

- Not feasible to contact root server for every DNS query
- Each server must maintain a cache of recent bindings
  - hosts may do so
- Benefits
  - less network traffic
  - less load on name servers
  - more robust / better fault tolerance

copyright 2005 Douglas S. Reves

50

## DNS Caching (cont'd)

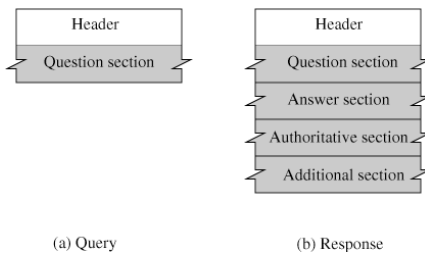
- Answers from authoritative server include a **TTL** value
  - specifies how long the authority guarantees the binding will remain valid
  - cache entries are purged (timed out) when **TTL** expires
- If server has a **cached** copy of a mapping, it returns...
  - a **non-authoritative** binding
  - the **source of information** (the authoritative name server that provided this binding)
  - the **IP address** of this authoritative name server

copyright 2005 Douglas S. Reves

51

## DNS MESSAGES

## Message Formats



copyright 2005 Douglas S. Reves

53

## DNS Header Format

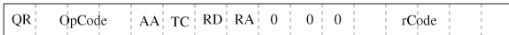
0	16	31
Identification	Flags	
Number of question records	Number of answer records (All 0s in query message)	
Number of authoritative records (All 0s in query message)	Number of additional records (All 0s in query message)	

- **Identification** field is set by client
  - for matching **Responses** to **Requests**

copyright 2005 Douglas S. Reves

54

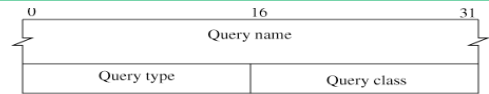
## Flags



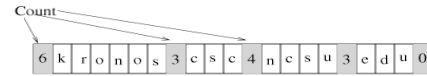
- **QR**: query or response?
- **OpCode**: standard or reverse query?
- **AA**: authoritative answer?
- **TC**: answer truncated (UDP used, only first 512 bytes returned)
- **RD**: recursion desired?
- **RA**: recursion available?
- **rCode** (return code): no error, query error, server failure, name not found, ...

55

## Compressed Name Format



(a) Question record format



(b) Query name format

- **Query Name** can be arbitrary length
  - but each part no more than 63 bytes long
- **Query Type** = type of Resource Record desired

56

## Resource Records (In Response Messages)

- Each of **Answer, Authority, and Additional Info Sections** consist of a set of Resource Records
- **Domain Name, Type, Class** same as in Query Message
- **TTL** in seconds; usually = 2 days
  - may be 0 to prevent caching

copyright 2005 Douglas S. Reaves

57

## DNS and Security

## The KEY Resource Record

- A resource record format defined to associate **keys** with DNS names
  - permits DNS to be used as a public key distribution mechanism in support of DNS and other protocols
  - a resolver can learn a public key of a zone either by reading it from DNS, or by having it statically configured

copyright 2005 Douglas S. Reaves

59

## The KEY Resource Record

- **Flags**
- **Protocol**
  - 1 = TLS, 2 = email, 3 = DNSSEC, 4 = IPSEC
- **Type**
  - 1 RSA/MD5 [RFC 2537] - recommended
  - 2 Diffie-Hellman [RFC 2539] - optional, key only
  - 3 DSA [RFC 2536] - MANDATORY
  - 4 reserved for elliptic curve cryptography
- **Key Value**

copyright 2005 Douglas S. Reaves

60

## The SIG Resource Record

- Authentication of Resource Records
  - cryptographically-generated digital signatures
- Contents
  - **Type of RRs** covered by this signature
  - **Algorithm Type**
- At least one SIG Resource Record for each resource type under that name
  - a security aware server will attempt to return with Resource Records the corresponding SIGs

copyright 2005 Douglas S. Reaves

61

## The SIG Resource Record (cont'd)

- **Inception Date** and **Expiration Date** of signature
- **Domain Name of the Signer** generating the signature
- Signature

copyright 2005 Douglas S. Reaves

62

## Summary

- DNS consists of
  - a protocol
  - a distributed database
  - a naming scheme
- The namespace is hierarchical
- Name allocation is profitable and politically charged
- Highly robust

copyright 2005 Douglas S. Reaves

63

## Summary (cont'd)

- DNS uses a distributed database of name → address mappings
- DNS uses caching to speed up performance
- DNS is vital to the Internet
  - security is critical issue

copyright 2005 Douglas S. Reaves

64

## Next Lecture

- Security and IPSec

copyright 2005 Douglas S. Reaves

65