



The FootFall Project

“Tracing Attacks Through Non-Cooperative Networks and Stepping Stones with Timing-Based Watermarking”

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IAIC Program Kickoff Meeting
November 17, 2003

[The Name]

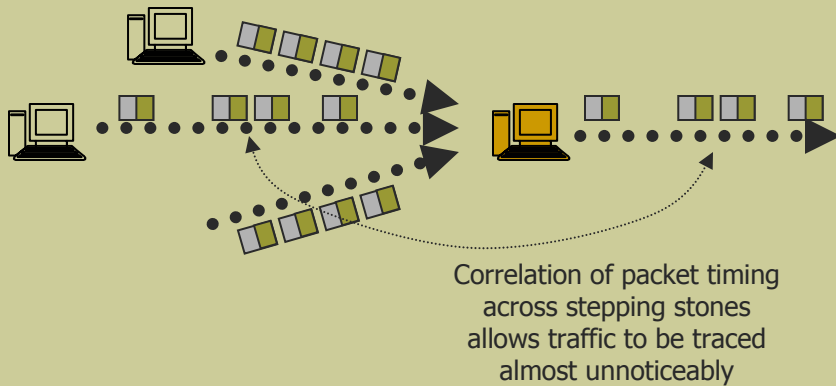
- “FootFall” = sound of a footstep
- We propose to record and analyze packet timing (traffic “footsteps”) for tracing purposes

FootFall ≠ **FootBall**

“Tracing Attacks Through Non-Cooperative Networks and Stepping Stones with Timing-Based Watermarking”

Douglas S. Reeves and Peng Ning

Basic Idea



Features

- Uses packet timing analysis for attack attribution
- Actively watermarks traffic to assist tracing
- Can be made arbitrarily robust by increasing the level of redundancy
- Difficult for attacker to detect; uses random packet selection, delays

Objectives

- Identify source of attacks
- Overcome encryption, stepping stones, timing perturbation, other anonymizing techniques
- Work even across non-cooperating networks
- Be robust against active efforts to evade

Quarter										Task	
1	2	3	4	5	6	7	8	9	10		
*										Implement off-line watermarking method, deliver and demonstrate	
	*									Implement on-line (real-time) kernel-level watermarking method, deliver and demo	
		*	*							Create solutions to enhanced anonymity techniques, report	
				*						Implement and test solutions to enhanced techniques, deliver and demo	
Schedule						*				Create solutions to system implementation issues, report	
							*				Implement solutions to system implementation issues, demo and deliver
								*	*		Investigate solutions to advanced techniques, report
										*	Technology transfer, acceptance testing and training

NEW!

Website



THE FOOTFALL PROJECT

> Home

> Purpose

> Team

> Sponsors

> Papers

> Talks

> Software

> Links

News

- ARDA will host a meeting of the IAIC and the P2INGS ("Proactive And Predictive Information Assurance For Next Generation Systems") programs on November 18 through 20 in Nashville, Tennessee.
- Xinyuan Wang will present a paper entitled "Robust Correlation of Encrypted Attack Traffic Through Stepping Stones by Manipulation of Interpacket Delays" at the [ACM Conference on Computer and Communications Security \(CCS 2003\)](#) on October 28, 2003 in Washington, DC.
- Douglas Reeves presented a paper entitled "Tracing Attackers through the Internet" at the [University of Louisville Applied Scientific School](#) on October 14, 2003.
- The FootFall project, with funding from the Advanced Research and Development Agency of the U.S. Government, started October 1. This project is funded under the "Information Assurance For The US Intelligence Community" (IAIC) program of ARDA.



Status

The FootFall project is currently in phase 1. The purpose of this phase is to demonstrate that active watermarking of traffic timing is effective at tracing traffic through stepping stones. The first deliverable will be an application program that demonstrates the offline capabilities of this technique.

last updated October 24, 2003 by reeves at eos dot ncsu dot edu

[*overview . . .*]

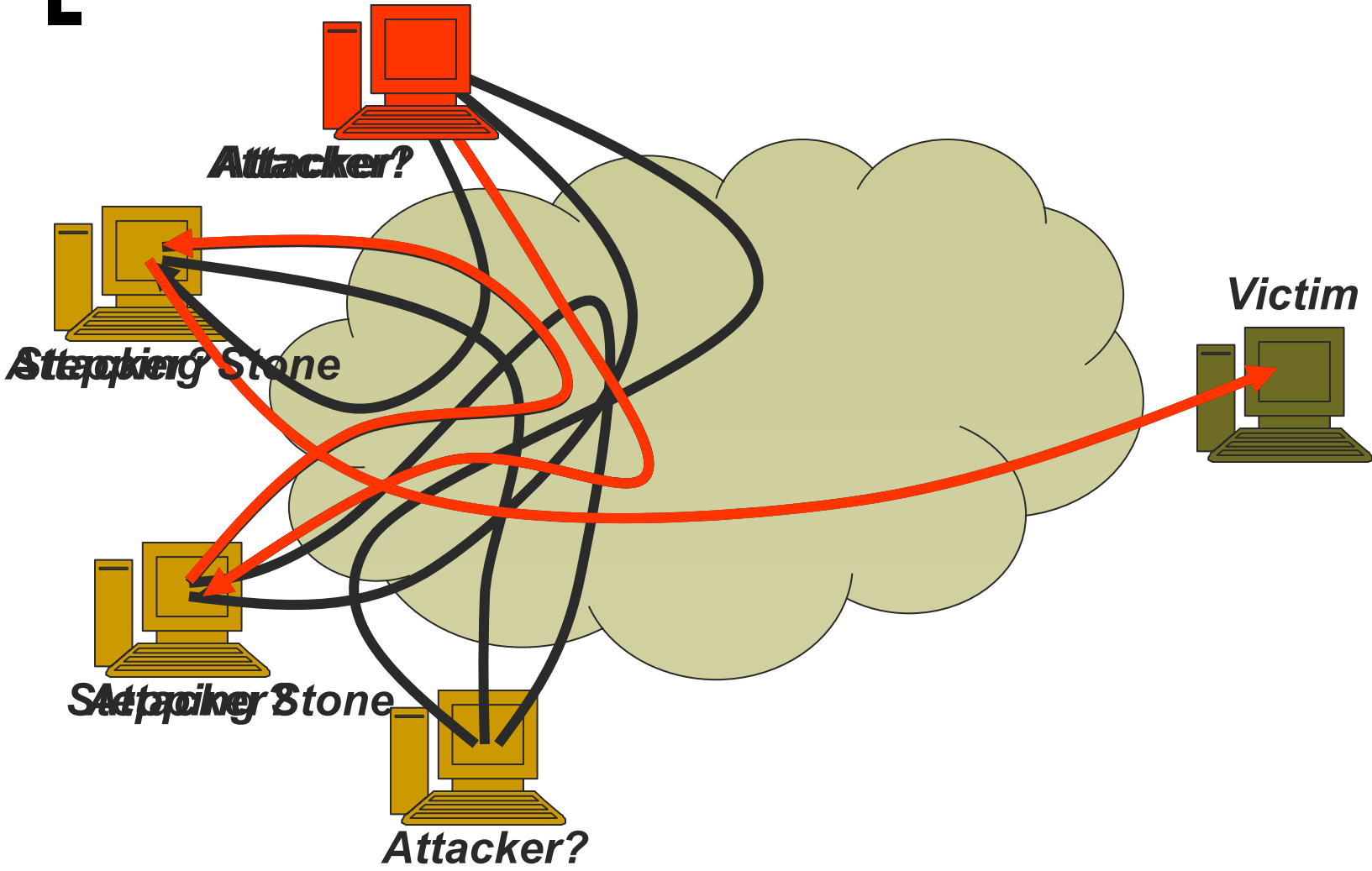
Anonymity and Attack Attribution

- Attackers have been successful at hiding their identity
 - greatly increases the likelihood of an attack
- Anonymizing techniques can be used...
 - **benignly** (preserve privacy of the individual)
 - **maliciously** (conceal identity of terrorists)

[Anonymizing Techniques]

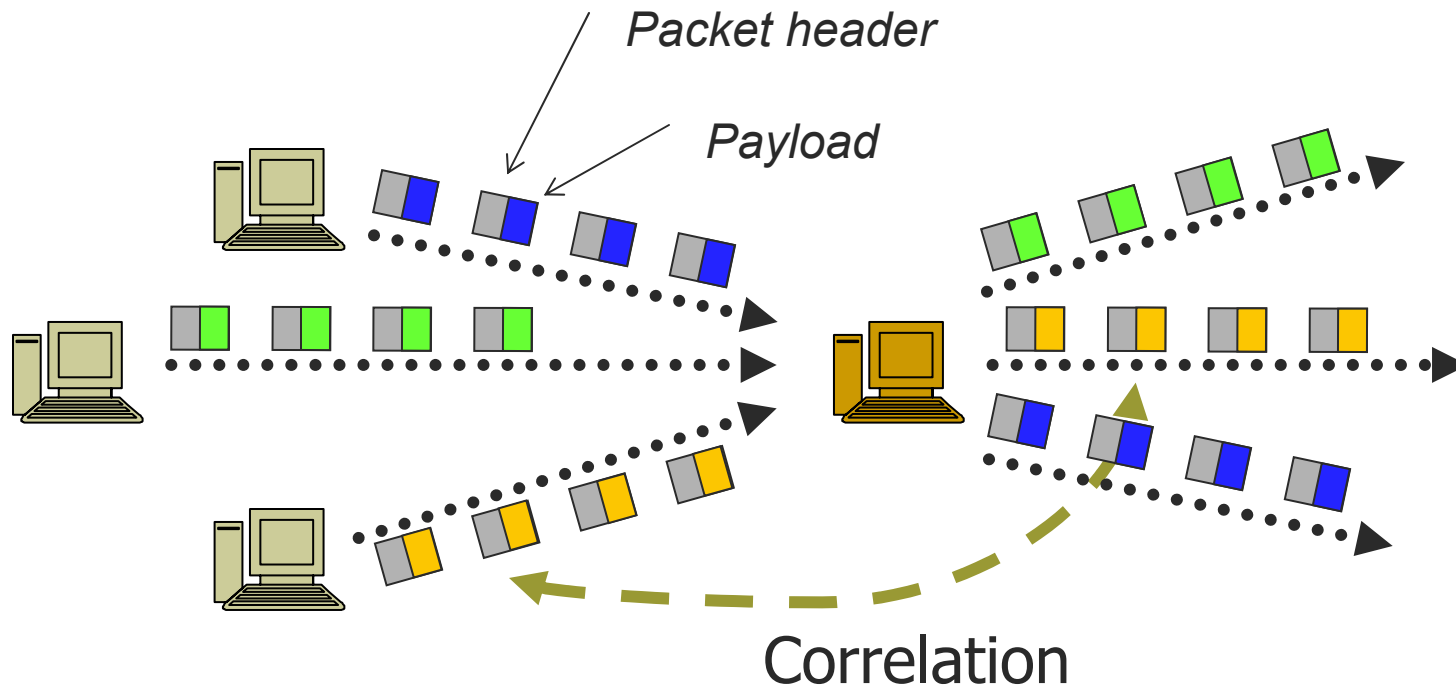
1. IP Address spoofing
2. Disguising of data (steganography)
3. Encryption (packet header and payload)
4. Use of surrogates or intermediaries (proxies, stepping stones, zombies)
5. Mixing with other traffic (camouflaging, mixing)
6. Randomized behavior (onion routing)

The Stepping Stone Problem



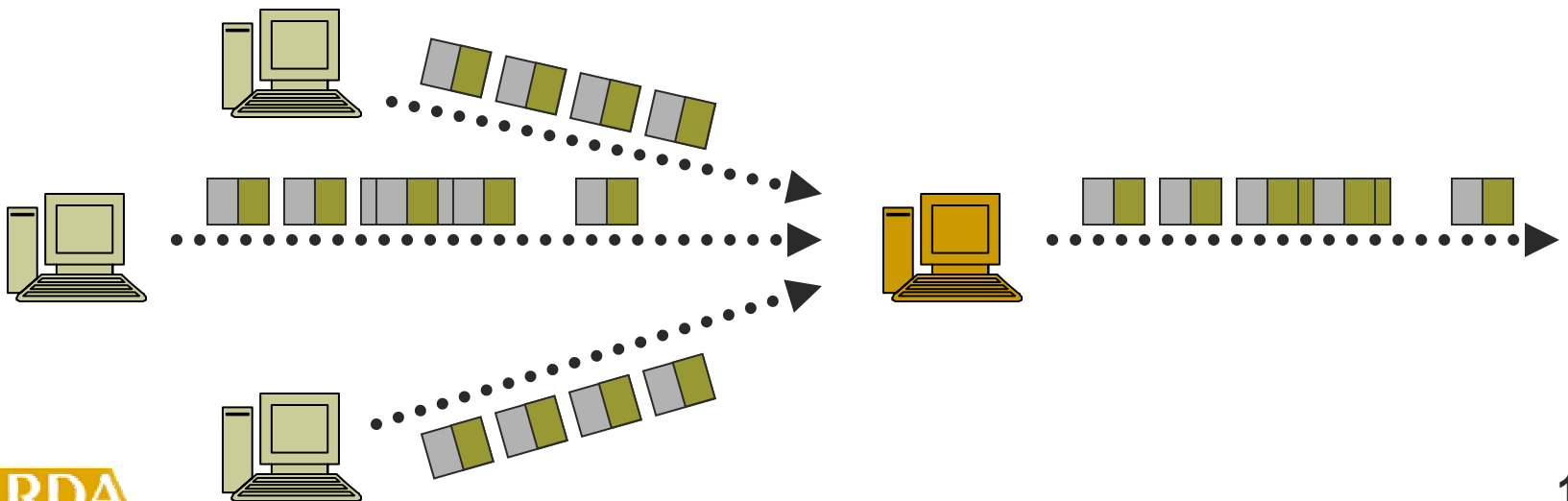
Correlation of flows

- Given an outgoing flow from a stepping stone, **correlate** it with an incoming flow to the stepping stone



Novel Ideas / Broad overview

1. Use packet **timing** for correlation
2. **Watermark** the timing to facilitate correlation
3. Use **redundancy** to make robust against attacks



[*technical approach....*]

Timing Based Correlation

- Timing based approach works even with...
 - encrypted connections
 - padding of the packet payload
- But, vulnerable to **timing perturbations** by the attacker
 - make unrelated flows look similar (**increase false positive rate**)
 - make related flows look dissimilar (**decrease true positive rate**)

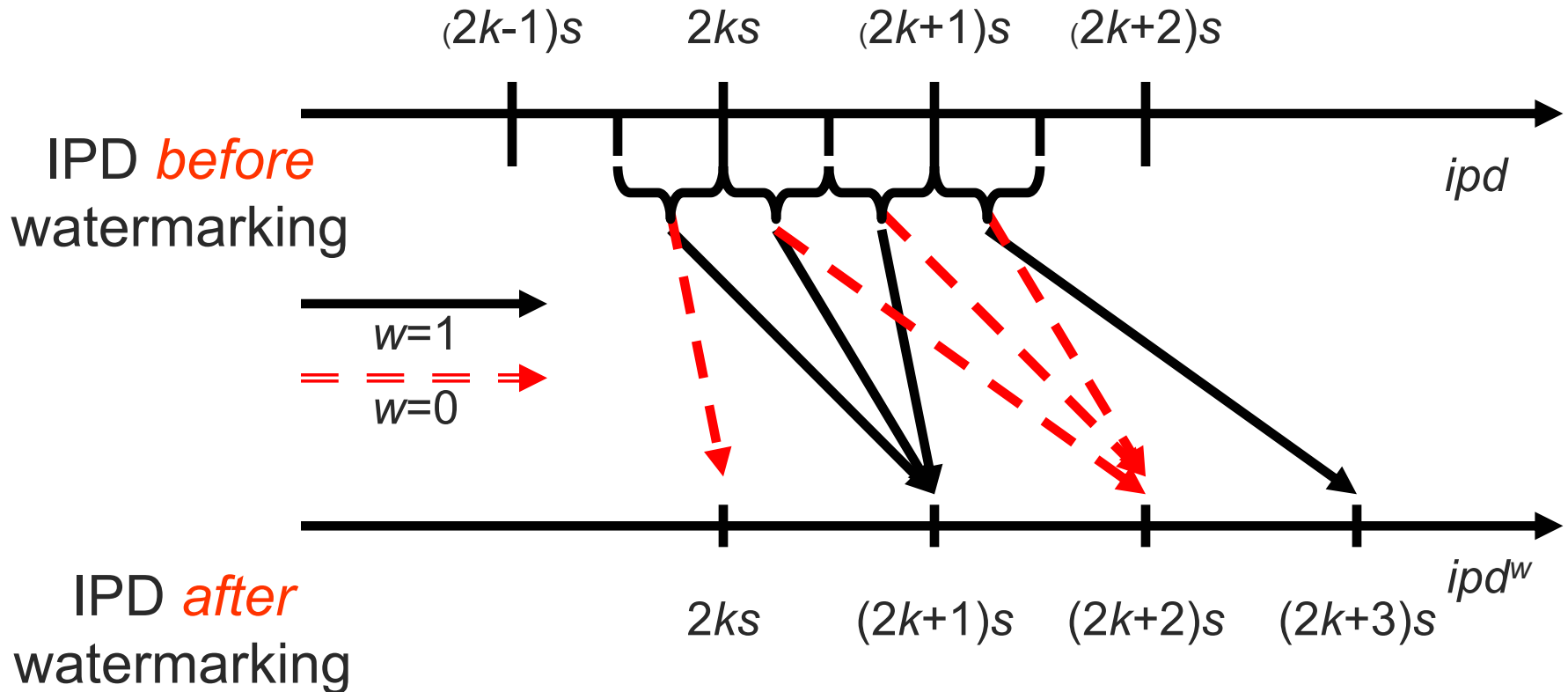
Limits of Timing Perturbation

- Donoho *et al.* investigated limits of timing perturbation
 - correlation possible for sufficiently long flows if timing perturbation **has pareto distribution**
- Fundamental questions
 - is correlation effective for flows if timing perturbation has **arbitrary distribution**?
 - what is the achievable **tradeoff** among
 - (i) correlation true positive rate
 - (ii) correlation false positive rate
 - (iii) maximum amount of timing perturbation?

Correlation using Watermarking

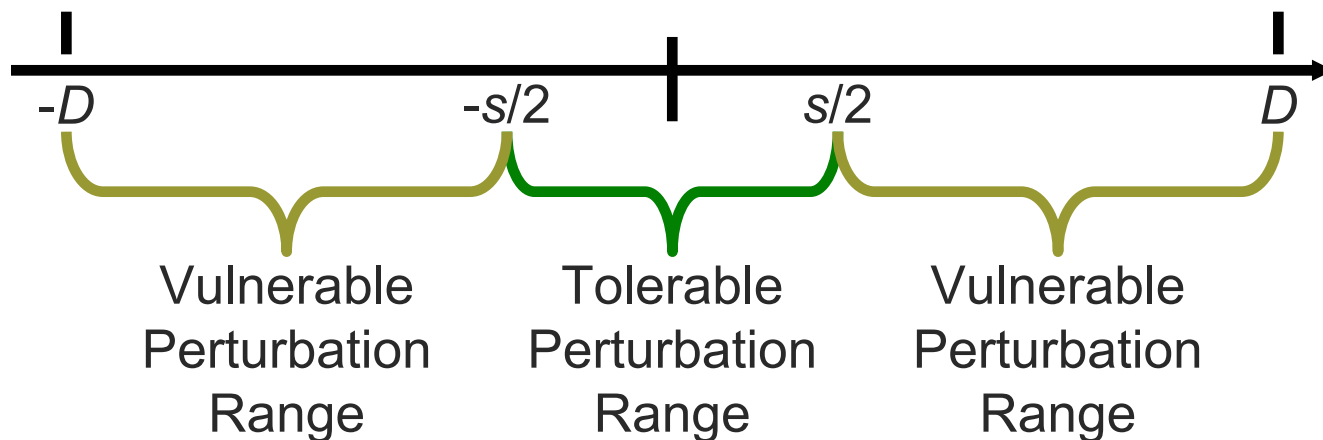
- Actively embed a unique **watermark** into the flow
 - by slightly adjusting the timing of selected packets
- Effective correlation is achieved if the embedded watermark is...
 - unique enough
 - robust enough

Embedding A Single-Bit Watermark



Robustness of the Watermark Bit

- Tolerable perturbation range
 - embedded watermark bit is **guaranteed to be recoverable**
- Vulnerable perturbation range
 - embedded watermark bit **may not be recoverable**

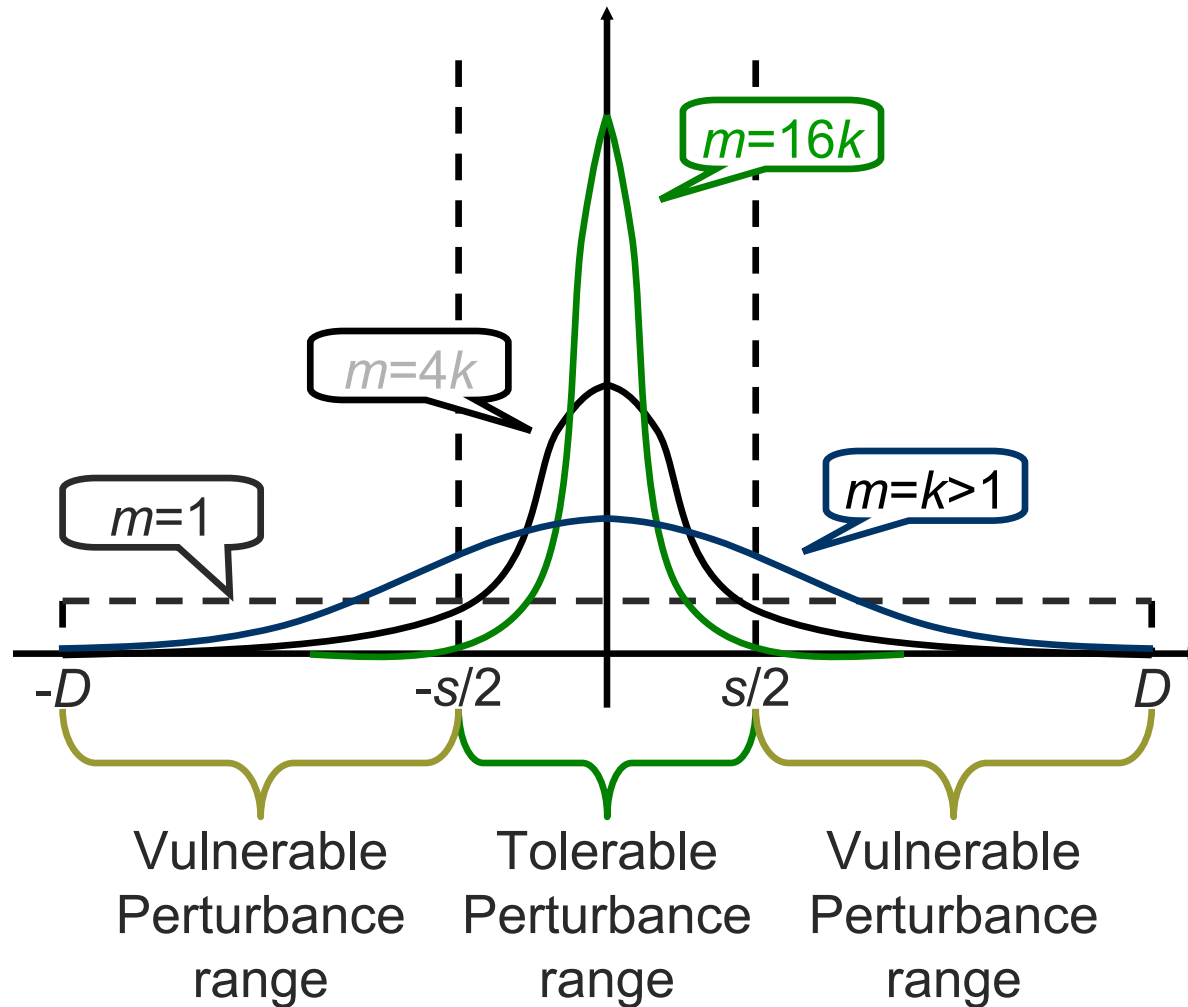


Probabilistically Robust Watermarks

- If the timing perturbation is outside the tolerable perturbation range, watermarking may fail
- How design the watermark so that the probability of this is small?
 - spread the watermark over a longer duration of the flow
 - embed the watermark bit over the average of m (multiple) IPDs

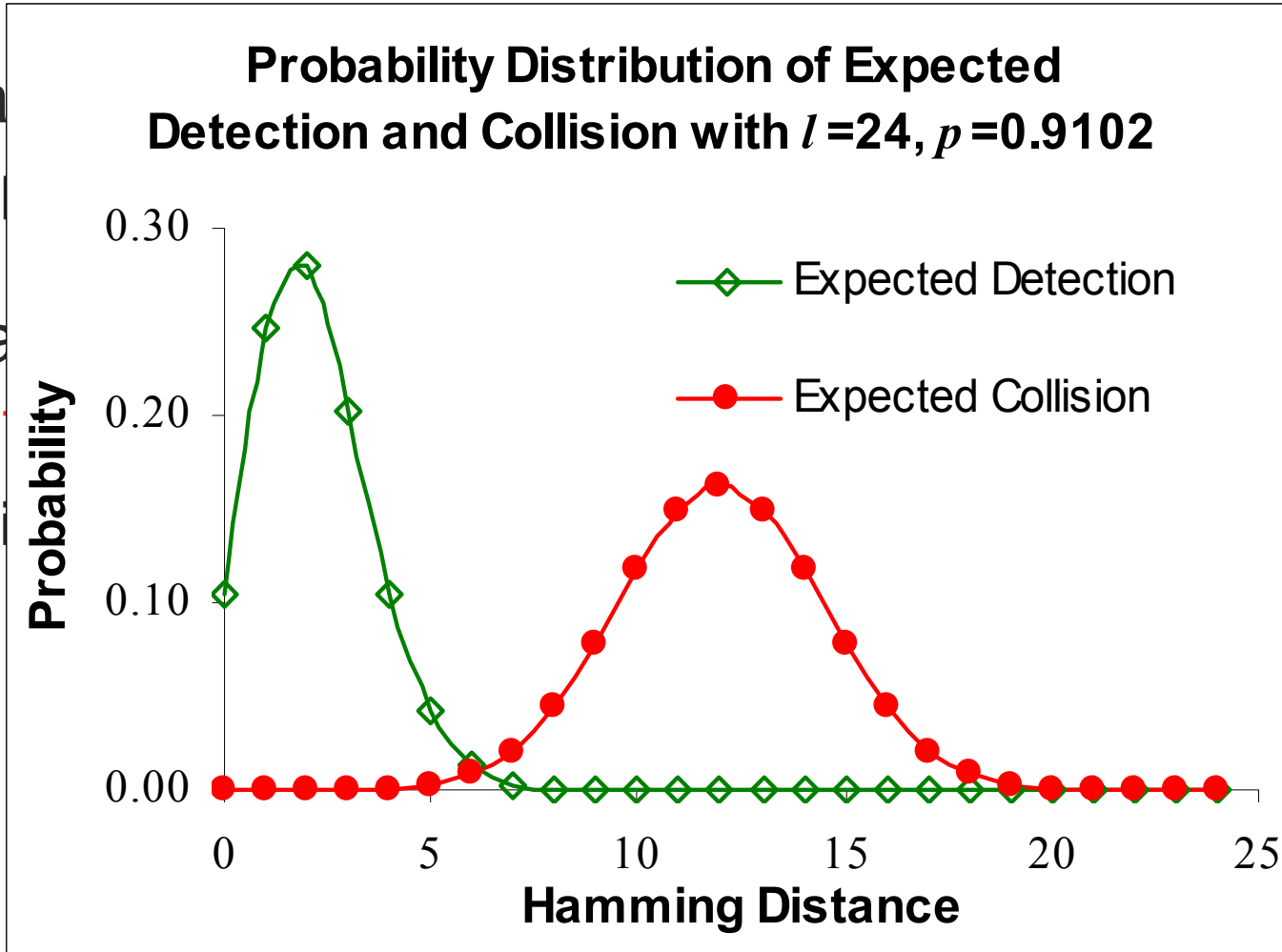
Reducing the Impact of Random Timing Perturbations

Effect of the Central Limit Theorem of Statistics



Collision and Detection Rates

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-
- Wa
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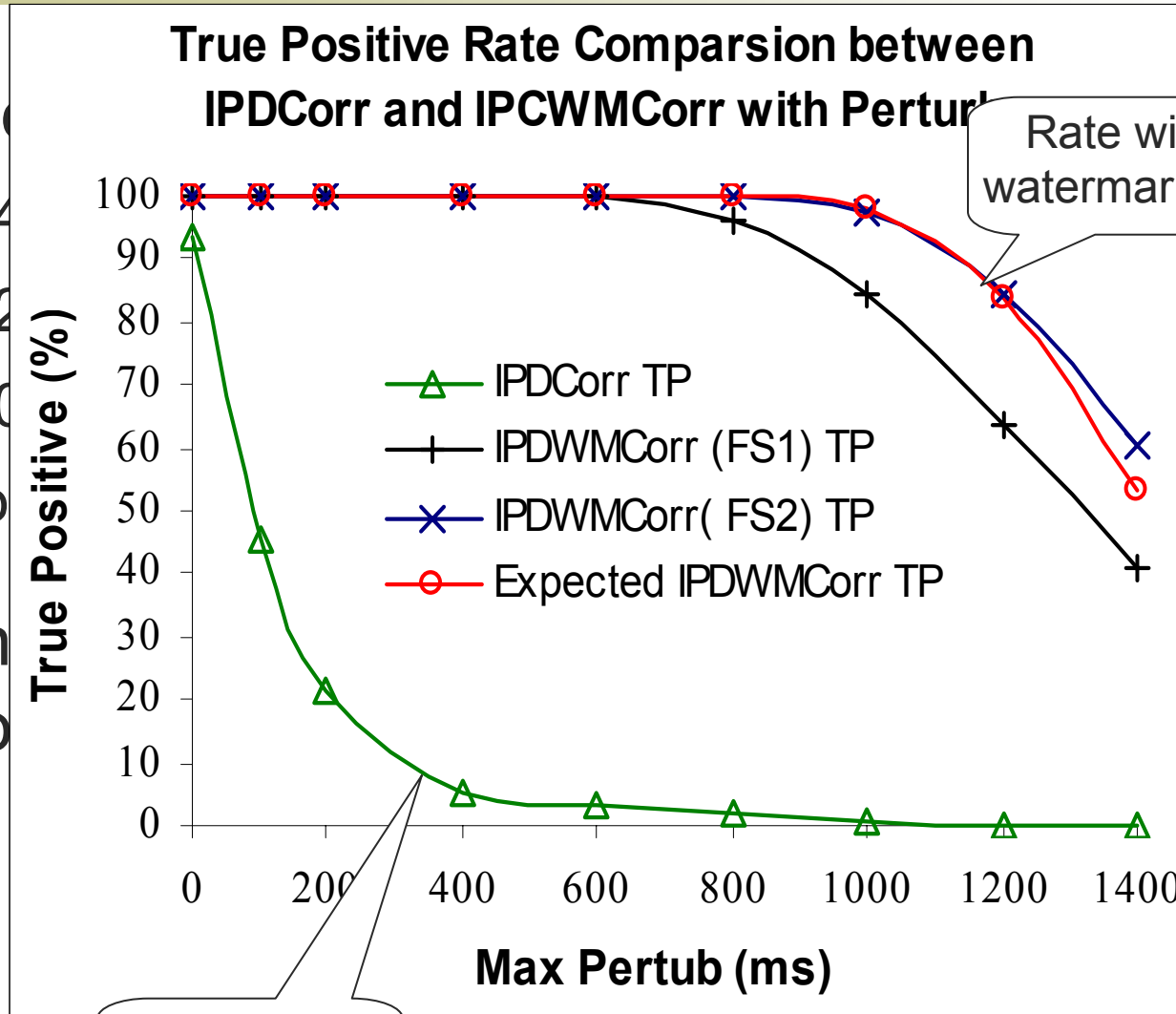


Results for IID Random Perturbations

- It is possible to achieve at the same time (!)
 - (i) **arbitrarily** high watermark detection rate
 - (ii) **arbitrarily** low watermark collisionwith
 - **arbitrarily** small average timing adjustment
 - **arbitrarily** large (but bounded) *iid* random timing perturbation of
 - **arbitrary** distribution
- As long as there are enough packets

Experiment: True Positive Rate

- Cond
- 24
- 12
- 40
- to
- Usin
- repor



Rate without watermarking

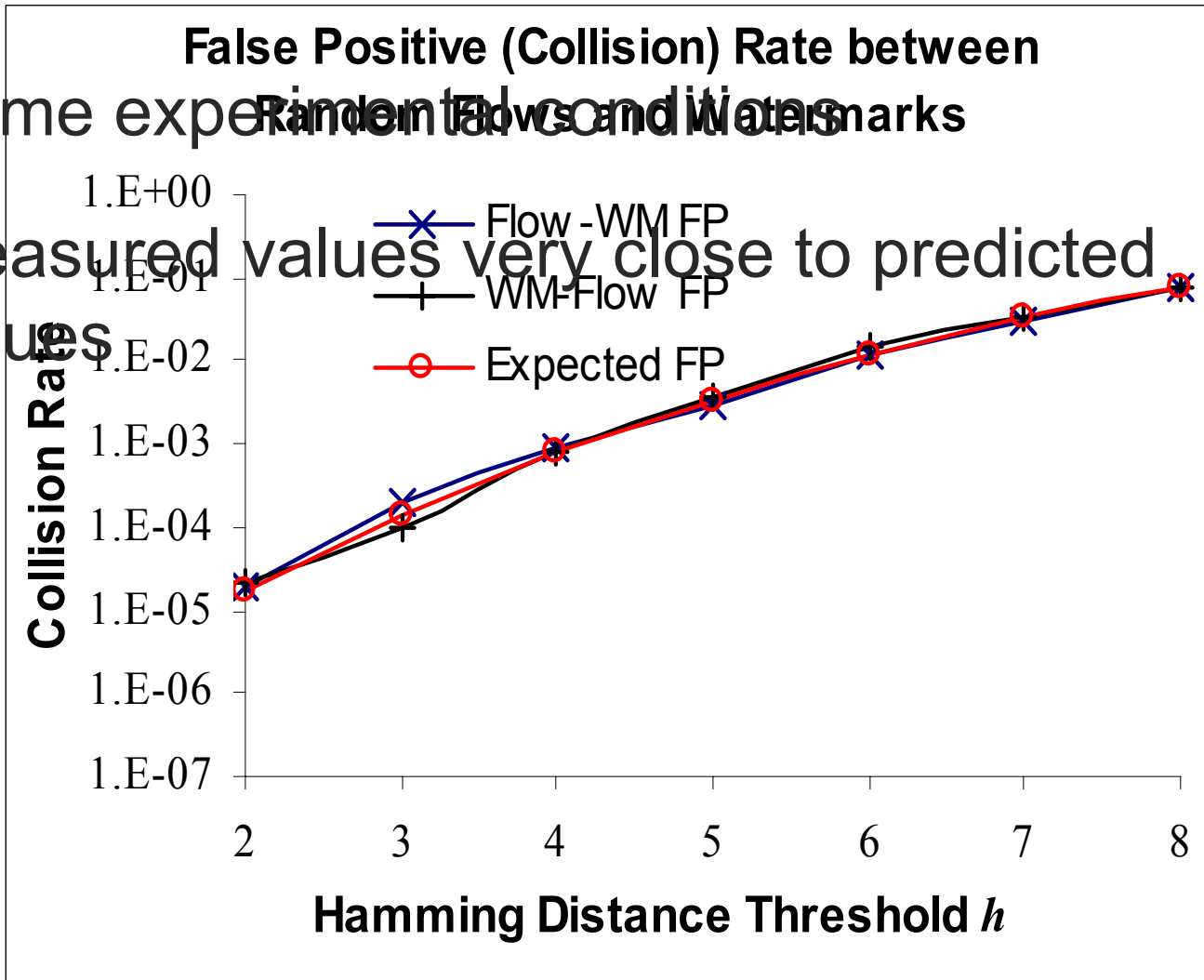
Rate with watermarking

Experiment: False Positive Rate

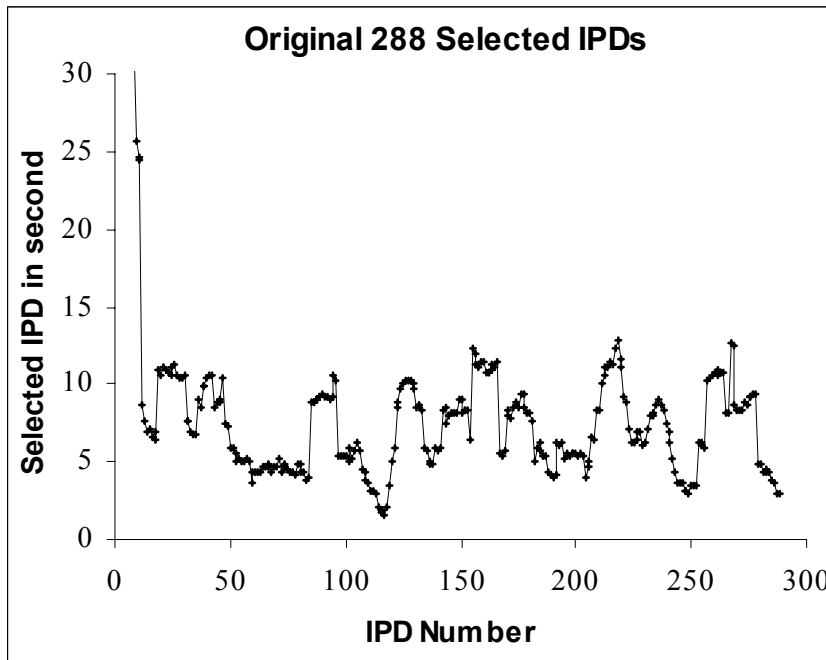
- Same experimental conditions

- Measured values very close to predicted values

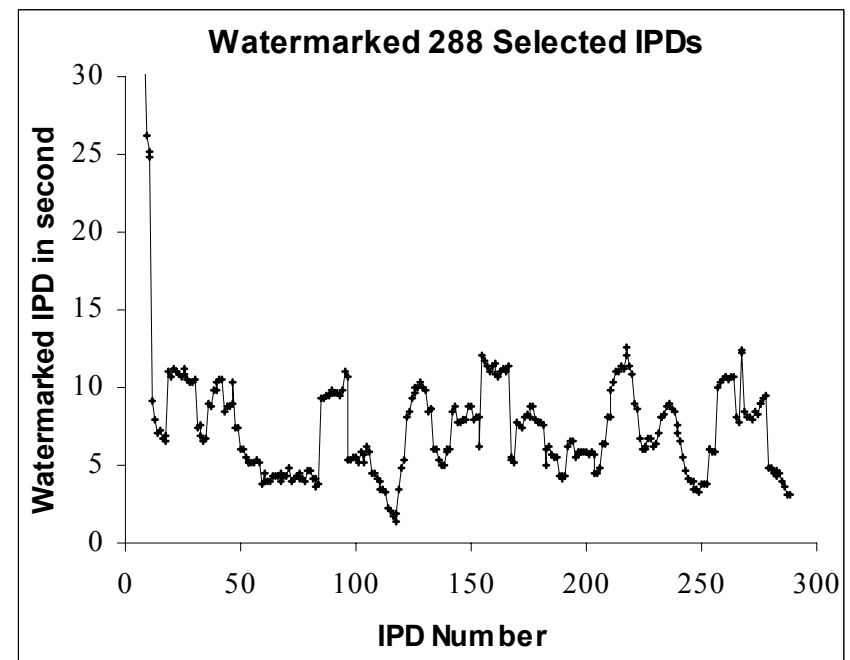
values



Watermarking Obvious to Attacker?



IPDs **Before**
Watermarking



IPDs **After**
Watermarking

[*assessment...*]

Previous Work

- Correlation based on **users' login activity**
 - caller ID
 - DIDS
- Correlation based on **packet contents (payload)**
 - thumbprinting
 - SWT (Sleepy Watermark Tracing) ← our work
- Correlation based on **inter-packet delays (IPDs)**
 - on/off based
 - deviation based
 - IPD based ← our work
 - wavelet based

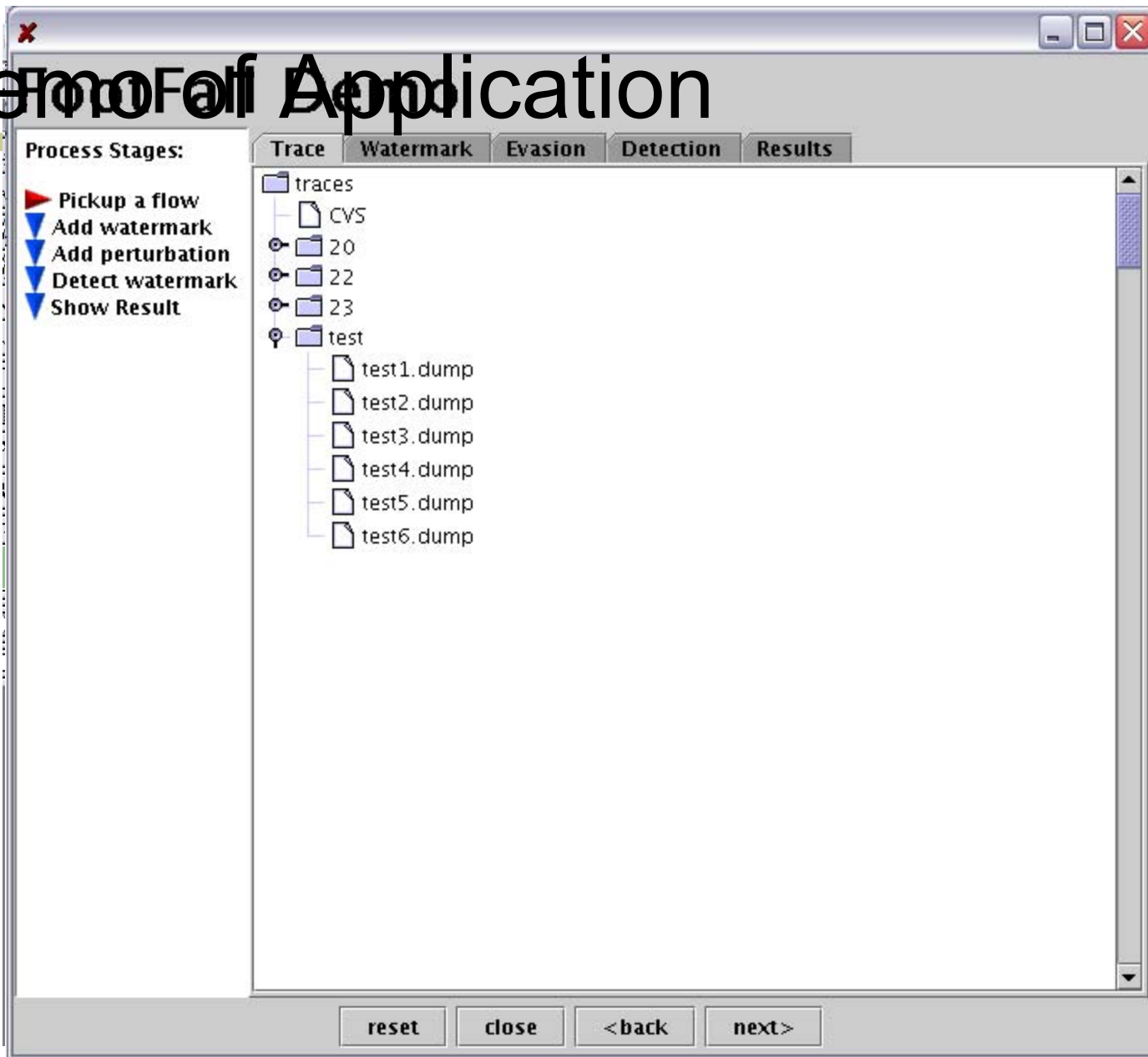
NEW!

Software Implementation

- We have implemented watermarking as an application program
- Watermarks recorded traces of network traffic
 - NLANR repository of traffic traces
- Calculates
 - false and true positives with watermarking
 - false and true positives without watermarking
- Convenient GUI

NEW!

Demofall Application



NEW!

Real-Time Execution

- Acquiring and setting up testbed
- Evaluated platforms, selected Linux
- Experiments measuring timing accuracy
- Research into timing system – interrupts, timers, system calls, etc.
- In progress: implementing watermarking (and analysis) at the kernel level

[Teaming]

- All NC State University
 - Faculty (Reeves, Ning)
 - Consultant (Xinyuan Wang)
- 4 Ph.D. students

NEW!

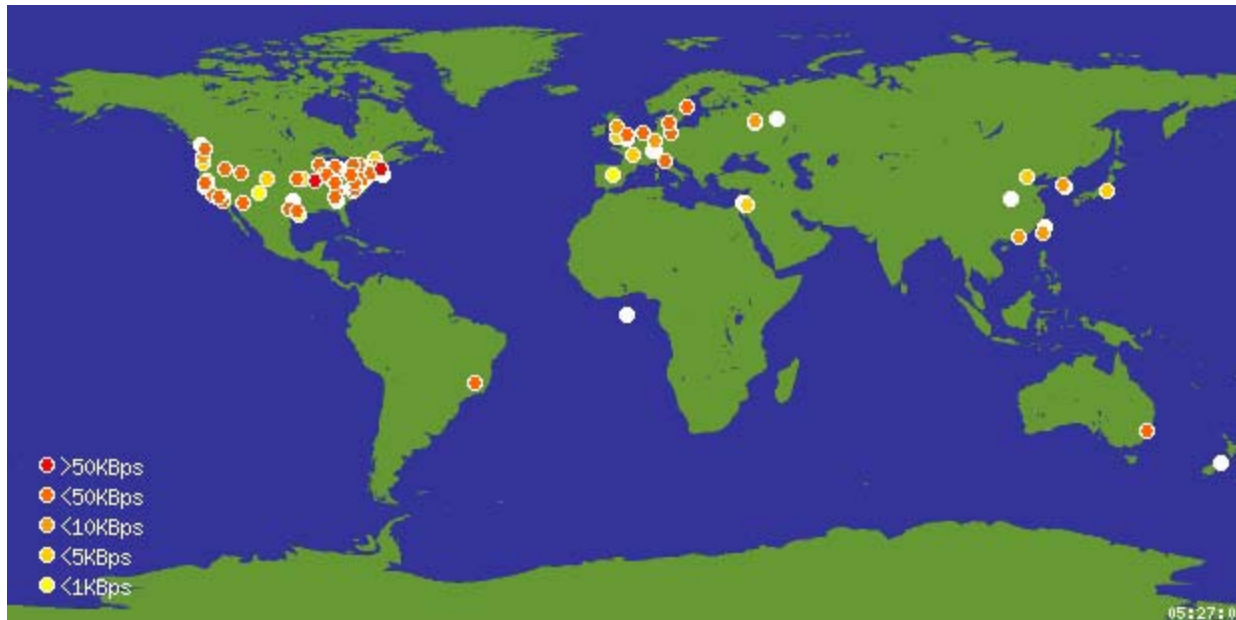
Facilities

NEW!

Internal testbed

- Campus network
- Planet Lab

NEW!



[*challenges....*]

Harder Problems

1. Basic anonymizing techniques

- ✓ spoofing IP source addresses
- ✓ encryption of packet payload
- ✓ use of stepping stones (intermediate hosts)
- ✓ perturbation of packet timing characteristics

2. Enhanced techniques

NEW!

- dropping, retransmitting, or reordering packets in a flow
- re-packetization of data in a flow
- tunneling (VPNs, IP within IP, encryption of header and payload)

[(cont'd)]

...

- mounting slow, long-timescale attacks
- splitting one flow into multiple flows, and merging them back together at another point in the network

3. Advanced techniques

- addition of padding traffic (chaff, camouflaging)
- use of mixers or anonymizing proxies
- onion routing

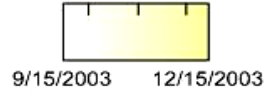
[High-Risk / High Payoff?]

- The bad news
 - the attackers have a lot of traffic to hide in
 - they can exploit sophisticated anonymizing techniques
 - only some network providers will assist with tracing
- The good news
 - we have discovered and demonstrated a powerful, robust traffic watermarking technique
 - the technique is lightweight and cheap to implement
 - many anonymizing techniques make traffic *easier* to trace

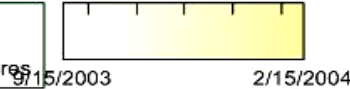
What are the basic limits of traceability?

Schedule

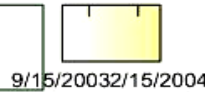
Item I-A:
Project Initiation



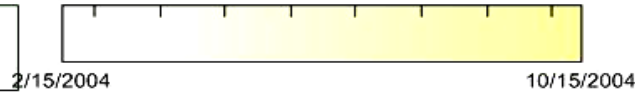
Item I-B-1:
Watermarking Software
for Basic Countermeasures



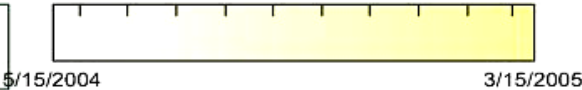
Item I-B-2:
Demonstrate / validate
effectiveness against
countermeasures



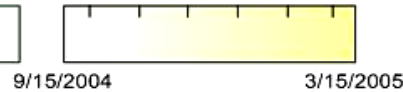
Item I-C:
Solutions for Enhanced
Countermeasures



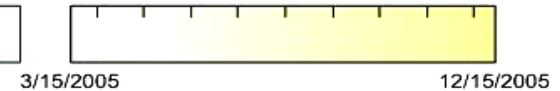
Item I-D:
Watermarking Software for
Enhanced Countermeasures



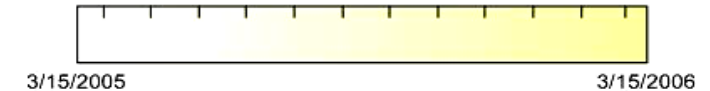
Item I-E:
Solve System Model Issues



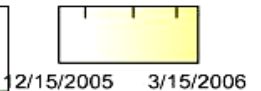
Item II-A:
Software for System Model



Item II-B:
Solutions for Advanced
Countermeasures



Item II-C:
Technology Transfer to
Sponsor



Technology Transition Plans

- Reports and presentations to ARDA, and to intelligence community representatives
- Demonstrations and data
- Software
- Publications
- Students
- Commercialization? Not unless...

NEW!

Deliverables (Already!)

- ✓ Website
- ✓ Presentation at ACM CCS 2003 (2 weeks ago)
- ✓ Application software with GUI

[Questions or Comments?]